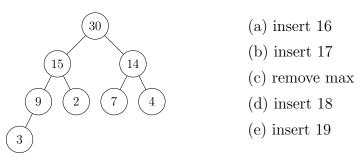
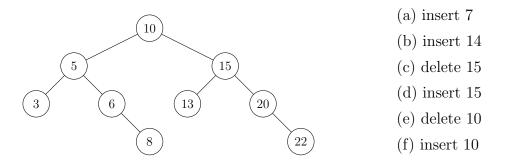
This worksheet uses the following definitions.

- height of a node: length of the longest path from a node to a leaf below it
- height-balanced (AVL) tree: satisfies $|height(right child) height(left child)| \leq 1$
- 1. Warm up: Answer the following questions about tree structures.
 - (a) What is the shortest and longest path between two level ℓ nodes in a binary tree?
 - (b) What is the smallest and largest numbers of leaves a height h binary tree can have?
 - (c) What is the heap property of a tree?
 - (d) What is the advantage of using heaps for sorting?
- 2. In the **max-heap** below left, perform the operations below right, in the given order.

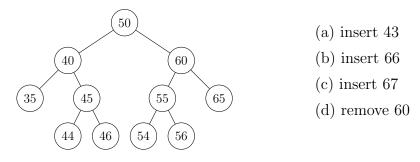


- (f) Give the 0-based array that stores the heap after the steps above have been applied.
- 3. In the **binary search tree** below left, perform the operations below right, in the given order. For each insert operation, show the path taken when searching for the spot to insert the key.



(g) Give the DFS postorder of the tree after the steps above have been applied.

4. In the **AVL tree** below left, perform the operations below right, in the given order. Make sure to rebalance (if necessary) after every operation.



Recall that rebalancing is done in terms of **rotations**. The *x*-over-*y* rotation of *T*, for nodes x, y of *T* where *x* is a child of *y*, is a new tree *T'* identical to *T*, except for:

- if T.y.parent = z, then T'.x.parent = z and T'.y.parent = x
- if T.y.leftchild = x, then T'.y.leftchild = T.x.rightchild
- if T.y.rightchild = x, then T'.y.rightchild = T.x.leftchild