5 November 2020

This worksheet uses the following definitions.

- binary search tree: For every node  $v, v.key \ge v.left.key$  and  $v.key \le v.right.key$ .
- height-balanced (AVL) tree: For every node v,  $|\text{height}(v.right) \text{height}(v.left)| \leq 1$
- 1. Warm up: Answer the following questions.
  - (a) True / False: For every hash function  $h: \mathbb{N} \to \{1, \dots, 100\}$  there are 100 numbers on which h is constant.
  - (b) What is the difference between the *height* of a node and the *level* of a node?
  - (c) How many different binary search trees are there for the key collection  $\{1, 2, 3\}$ ?
- 2. Let T be the following binary search tree (with external nodes marked as squares), and TreeInsert(k, x) the algorithm which inserts element x into T at key value k.



Suppose the commands  $\texttt{TreeInsert}(k_1, x_1), \ldots, \texttt{TreeInsert}(k_6, x_6)$  are called.

- (a) Give distinct integer keys  $k_1, \ldots, k_6$  so the commands leave T with height 6.
- (b) Give distinct integer keys  $k_1, \ldots, k_6$  so the commands leave T with height 2.
- (c) Find a (justified) upper bound on the number of different trees resulting from every sequence of n distinct integer keys.

- 3. The *x*-over-*y* rotation of *T*, for nodes x, y of *T* where *x* is a child of *y*, is a new tree *T'* identical to *T*, except for:
  - if T.y.parent = z, then T'.x.parent = z and T'.y.parent = x
  - if T.y.leftchild = x, then T'.y.leftchild = T.x.rightchild
  - if T.y.rightchild = x, then T'.y.rightchild = T.x.leftchild

Let T be the following tree.



- (a) What is the height of each node?
- (b) Suppose that TreeInsert(0, x) is called. Draw the resulting tree and the 3-over-7 rotation of this tree.
- (c) Suppose that TreeInsert(4, y) is called. Draw the resulting tree T.
  - i. Draw the 5-over-3 rotation of T, call it T'.
  - ii. Draw the 5-over-7 rotation of T'.